

Merit Badge Program Schedule

		Handicraft		Ecology		Outdoor Skills		Aquatics		Shooting Sports		Trail to Eagle		High Adventure	
		Welding (1.5hrs)		Let it Grow Nova (1.5) Env. Science (2hrs) Oceanography		First Aid Fishing Wilderness Survival		Swimming Lifesaving (2 hrs) Rowing (1.5hrs) Kayaking/SUP (1.5hrs)		Rifle (1.5 hrs) Shotgun (1.5 hrs)		Business Apprentice (2 hrs) Citizenship Combo (3 hrs)		Personal Fitness Cycling (1.5 hrs)	
		Basketry		Let it Grow (cont.) Env. Science (cont.) Splash! Nova (1.5 hrs) Nuclear Science		Emergency Prep Wilderness Survival		Lifesaving (cont.) Swimming				Business Apprentice (cont.) Citizenship Combo (cont.)		Sportman (2 hrs) Cycling (cont.) Cycling (1.5 hrs)	
		Wood Carving Photography		Splash! Nova (cont.) Forestry Chemistry		Indy Experience (cont.) Cooking Geocaching		Polaris Swimming and Instructional Swim Only		Rifle (1.5 hrs) Archery (1.5 hrs)		Citizenship Combo (cont.)		Project COPE (3 hrs)	
		Wood Carving Leatherwork Indian Lore		Auto Maintenance (1.5hrs) Art/Sculpture (1.5 Hours)		Indy Experience (cont.)						Citizenship Combo (cont.)		ATV Program AM Session (3 hrs)	
9:00 AM	Wood Carving	Leatherwork	Indian Lore	Welding (1.5hrs)	Let it Grow Nova (1.5) Env. Science (2hrs) Oceanography	First Aid Fishing Wilderness Survival	Swimming Lifesaving (2 hrs) Rowing (1.5hrs) Kayaking/SUP (1.5hrs)	Rifle (1.5 hrs) Shotgun (1.5 hrs)	Business Apprentice (2 hrs) Citizenship Combo (3 hrs)	Personal Fitness Cycling (1.5 hrs)	Trail to Eagle		High Adventure		ATV
9:30 AM															
10:00 AM	Basketry			Let it Grow (cont.) Env. Science (cont.) Splash! Nova (1.5 hrs) Nuclear Science	Emergency Prep Wilderness Survival	Indy Experience - starting at 10:30 (1.5 hrs)	Lifesaving (cont.) Swimming								
10:30 AM															
11:00 AM	Wood Carving	Photography		Splash! Nova (cont.) Forestry Chemistry	Indy Experience (cont.)	Cooking Geocaching	Polaris Swimming and Instructional Swim Only	Rifle (1.5 hrs) Archery (1.5 hrs)	Citizenship Combo (cont.)						
11:30 AM															
Lunch															
2:00 PM	Leatherwork	Photography		Metalwork (1.5hrs) Theatre (1.5)	Start Your Engines Nova (1.5) Env. Science (2 hrs) Rep/Amph Study	First Aid Emergency Prep	Swimming Lifesaving (2 hrs)	Canoeing (1.5) Captain Jack Program - starting at 3:00 (2 hrs)	Shotgun (1.5 hrs) Archery (1.5 hrs) Cowboy Action - Fri. Only (1.5 hrs)	Cit in World Cit in Nation					
2:30 PM															
3:00 PM	Basketry			Metalwork (1.5hrs) Theatre (1.5)	Start Your Engines (cont.) Env. Science (cont.) Soil and Water		Lifesaving (cont.)	Captain Jack Program (cont.) Kayaking/SUP (1.5 hrs)	Rifle (1.5 hrs) Shotgun (1.5 hrs)	Public Speaking (1.5 hrs) Cit Community					
3:30 PM															
4:00 PM	Basketry	Leatherwork		Metalwork (1.5hrs)	Space Exploration Chemistry	Cooking	Mile Swim			Public Speaking (cont.) Communication					
4:30 PM															
Dinner															
7:00 PM	Chess (Mon/Tue/Thurs)	Fingerprinting (Mon)			Paul Bunyan Competitions (Mon/Tues/Thu)	Paul Bunyan (1.5 hrs) Pioneering (1.5 hrs)	Open Swimming Open "Rock-it" (Mon/Tue/Thu)	OPEN Boating (Mon/Tue/Thu)	Cowboy Action Shooting (Mon) Open Shoot (Thurs) Preference given to those needing extra instruction for MB	American Heritage (Mon/Tue)					
7:30 PM															